

# DOG FOOTBALL - PLAY FIELD OVERVIEW -

## "GOLDEN CLIFFS" OVERVIEW



Critters: Cow & Raccoon  
 Jump on/over: Stumps & Rocks  
 Knock over: rock-piles  
 Boosts: Bushes (small breeds only)  
 Particle effects: Dandelion patches

Dual-use: Stump | larger breeds jump on top  
 smaller breeds run through hole  
 Ramp: Log (run up and jump off, or vice-versa)  
 Decision tunnel: Giant tree trunk (Y-Split)  
 Breakable object: Fence (releases Cow)

## "ISLAND PARADISE" OVERVIEW



**Rocks: Jump On/Over**  
**Palm Trees: Run Along**  
**Turtle: Critter**

**Rocks: Jump On/Run Between**  
**Hut Porches: Run Along**  
**Hammock & Umbrella: Jump On**

**Shipwreck: Multi-Use**  
**Jump On/Off, Tunnel (Small Breeds Only),**  
**Run Along Rail-Mast**